

Newcastle International

Official Schizophrenia game 4

4-5 players

The game setup

The character is a female student on her last year of secondary school.

Measurements: Height: 175 cm, Weight 60 kg

Age: 19 years

Location: At a desk in the middle of a classroom. There are 25 students in the same classroom.

Time: The time is 15.20. It is Tuesday, 13.4.2004. Russian lesson. School ends at 15.30.

Possessions: There are 2 pencils, an eraser, a pencil case, a French comic book and a notebook on the desk. A bag next to the desk contains a couple of books, a make-up set, tampons, a Walkman, T.A.T.U. CD, a wallet and Nokia 6100. There is 100€ cash and a bank card in the wallet.

Additional information: The student lives at home. She can speak English, French and Russian.

Newcastle International – Mind 1

Goal: Disgrace the French flag.

Characteristic: Helpful

Newcastle International – Mind 2

Goal: Eat a slice from at least 3 people's pizzas.

Characteristic: Performer

Newcastle International – Mind 3

Goal: Perform a song in Russian in Metrocentre (a shopping center near Newcastle).

Characteristic: Culinarian

Newcastle International – Mind 4

Goal: Give away at least 90 euros to strangers.

Characteristic: Feminist

Newcastle International – Mind 5 (bonus mind)

Goal: Sell a stolen stuffed animal.

Characteristic: Communist

Helsinki on the Rocks

Official Schizophrenia game 5

4-6 players

The game setup

The character is a Norwegian male tourist.

Measurements: Height: 190 cm, Weight 90 kg

Age: 25 years

Location: Mannerheimintie, Helsinki, Finland. The temperature is 30 degrees Celsius.

Time: It is Friday noon 12.7.2002. Our Norwegian has arranged a meeting with an old friend in downtown Helsinki some time in the afternoon.

Possessions: A bag containing a passport, Nokia 3110, a wallet, a bottle of sunscreen, a flight ticket to Oslo, scissors, travel brochures and a semi-automatic handgun. There is 200€ cash and a credit card in the wallet. The protagonist is wearing shorts and a T-shirt.

Additional information: The Norwegian speaks Norwegian and English fluently. He travels alone and stays at a hotel in Vantaa.

Helsinki on the Rocks - Mind 1

Goal: Hijack a Mercedes.

Characteristic: Chauvinist

Helsinki on the Rocks - Mind 2

Goal: Purchase a whip and use it.

Characteristic: Kleptomaniac (an obsession to steal)

Helsinki on the Rocks - Mind 3

Goal: Chew gum in the dark.

Characteristic: Lawful

Helsinki on the Rocks - Mind 4

Goal: Destroy over 10000 euros worth of machinery.

Characteristic: Masochist

Helsinki on the Rocks - Mind 5 (bonus mind)

Goal: Pick something from the garbage, and make someone eat it.

Characteristic: Hippy

Helsinki on the Rocks - Mind 6 (bonus mind)

Goal: Glue something to your head.

Characteristic: Rasist

The Streets of St. Petersburg

Official Schizophrenia game 6

5 players

The game setup

The character is a male low-class Russian.

Measurements: Height: 185 cm, Weight 95 kg

Age: 30 years.

Location: A garbage heap in St. Petersburg docks.

Time: The time is 5.20 am on Thursday the 20.4.1885.

Possessions: Rags and a dagger.

Additional information: The character has lost his memory.

The Streets of St. Petersburg – Mind 1

Goal: Gain 50 roubles.

Characteristic: Close-to-Earth

The Streets of St. Petersburg – Mind 2

Goal: Do someone a valuable favor.

Characteristic: Ruffian

The Streets of St. Petersburg – Mind 3

Goal: Gamble with russian roulette.

Characteristic: Buddhist

The Streets of St. Petersburg – Mind 4

Goal: Get a job and do your first assignment well.

Characteristic: Daredevil

The Streets of St. Petersburg – Mind 5

Goal: Learn a dance.

Characteristic: Bohemian